

RECENT PROJECTS

DJ Meadows – Sound Designer | Re-Recording Mixer

Due to upload restrictions, below you will find a list of previous work that I've done

Demo Reel (Website):

<https://www.djmeadows.me/demo-reel>

60-Second Sizzle Reel:

<https://vimeo.com/577719768>

Featured/Recent Projects:

Susan Feniger: FORKED – Sound Editor

Et Tu – Sound Editor

Killer Feet (Short) – Sound Designer | Re-Record Mixer

Gabriel (Short) – Dialogue Mixer | Sound Designer

The Buckley's: Take It as It Comes (Short)* – Re-Record Mixer

Jurassic Toys – Sound Designer | Re-Recording Mixer

Spirit Untamed: Canyon Pals Adventure (Season 2)* – Sound Designer | Re-Record Mixer

Ringo Star's Peace & Love Birthday Bash – Re-Record Mixer

Noor (Short) – ADR Recordist (uncredited)

Seau de Sang (Short) – Sound Designer | Re-Record Mixer

W8 (Short) – Sound Designer | Composer

Last Hermanos (Audio Drama) – Sound Designer | Foley Artist | Dialogue Recordist | Re-Record Mixer

Whiteout (Audio Drama) – Dialogue Mixer

Project Outbreak: I Hate NYC (Audio Drama) – Sound Designer | Foley Artists | Re-Recording Mixer

Desert Racers (Short) – Sound Designer | Foley Artist | Re-Recording Mixer

Individual [Personal] Projects:

Unknown – Cinematic Re-Design:

https://www.youtube.com/watch?v=HuREgvHT6Hc&ab_channel=DJMeadows

Valorant: Killjoy Cinematic & Gameplay Re-Design:

<https://vimeo.com/650785498>

Mission Impossible Foley Re-Design:

<https://vimeo.com/650785127?activityReferer=1>

Projects listed on my resume are either contractually unable to be used on reels or are still in various festival circuits, unable to be released online at the creation of this document.

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